

Important Announcements

- assignment 1 will be released this Friday (Jan 17)
- videos & slides/notes are online

regarding last lecture

- input to learner function
- 2 is also a prime number

Do you usually include 0 in the set of natural numbers?

$\mathbb{N}^0$

Closed • 316 total votes

146 Yes

170 No

Voting closed 3 years ago

- brackets for sets, intervals, tuples
- why are duplicates important when defining a dataset?
- what is a universal set?
- $X \times Y = (\mathbb{R}^2) \times \mathbb{R} \neq \mathbb{R}^2 \times \mathbb{R} = \mathbb{R}^3$, $(2, 2, 200) \in \mathbb{R}^3$
- duplicates & order
- difference between countably infinite & uncountably infinite sets?

Ex: $\mathbb{R}^2 = \mathbb{R} \times \mathbb{R} = \{(a, b) \mid a \in \mathbb{R}, b \in \mathbb{R}\}$

$(0, 2) \in \mathbb{R}^2, (-\frac{1}{10}, \pi) \in \mathbb{R}^2$

Ex: $[0, 1]^2 = [0, 1] \times [0, 1] = \{(a, b) \mid a \in [0, 1], b \in [0, 1]\}$

Ex: $\mathbb{R}^3 = \{(a, b, c) \mid a \in \mathbb{R}, b \in \mathbb{R}, c \in \mathbb{R}\}$

Ex: $\mathcal{X} = \mathbb{R}^2, \mathcal{Y} = \mathbb{R}$

$\mathcal{X} \times \mathcal{Y} = \{(x, y) \mid x \in \mathcal{X}, y \in \mathcal{Y}\}$ ↖ our dataset from before

$((2, 2), 200) \in \mathcal{X} \times \mathcal{Y}, ((2, 12, 1), 200) \notin \mathcal{X} \times \mathcal{Y}$

$\mathcal{X} \times \mathcal{Y} = (\mathbb{R}^2) \times \mathbb{R} \neq \mathbb{R}^2 \times \mathbb{R} = \mathbb{R}^3, (2, 2, 200) \in \mathbb{R}^3$

Ex: $(\mathcal{X} \times \mathcal{Y})^n = (\mathcal{X} \times \mathcal{Y}) \times (\mathcal{X} \times \mathcal{Y}) \times \dots \times (\mathcal{X} \times \mathcal{Y})$ Duplicates are allowed

$D = (((2, 2), 200), ((4, 10), 450), \dots, ((2, 2), 200))$

Vectors

$\mathcal{X} = \{0.1, 0.2, 0.5, 25, \dots, x_{t+1} + 5\}$

Motivation: Can model relationships between features and targets

Ex: targets are a linear function of the features (i.e. $y = \vec{x}^T \vec{w}$)

Vector space: A set of tuples that we can add together any elements and multiply any element by a real number (i.e. scalar)

Ex: $\mathbb{R}, \mathbb{R}^2, \mathbb{R}^3, \dots$ why?

⊕ mathematical operations on tuples

Ans($\mathbb{R}^2$): $\vec{x} = \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} \in \mathbb{R}^2, \vec{y} = \begin{pmatrix} y_1 \\ y_2 \end{pmatrix} \in \mathbb{R}^2, c \in \mathbb{R}$

adding: $\vec{x} + \vec{y} = \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} + \begin{pmatrix} y_1 \\ y_2 \end{pmatrix} = \begin{pmatrix} x_1 + y_1 \\ x_2 + y_2 \end{pmatrix} \in \mathbb{R}^2$

multiplying by a scalar: $c\vec{x} = c \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} cx_1 \\ cx_2 \end{pmatrix} \in \mathbb{R}^2$

$\Omega = \{\text{dog}, \text{cat}\}$ is not a vector space Why?

Ans: what does $\text{dog} + \text{cat}$ mean?

Vector: An element of a Vector space (written as a column)

Ex: $\vec{x} = \begin{pmatrix} 1 \\ 2.5 \end{pmatrix} \in \mathbb{R}^2$, $\vec{w} = \begin{pmatrix} -12 \\ 10 \end{pmatrix} \in \mathbb{R}^2$, $y = 3 \in \mathbb{R}$

Transpose: Changes a column vector to a row vector and vice versa

Ex: $\vec{x}^T = (1, 2.5) \notin \mathbb{R}^2$, $\vec{w}^T = (-12, 10)$, $y^T = 3$

Row vectors belong to a more complicated space so we will not mention it, and instead write the Vector space that the column vector belongs to. Ex: $\vec{x} \in \mathbb{R}^2$

Dot Product: A way to multiply two vectors sometimes called inner product

Ex: $\vec{w}^T \vec{x} = \vec{x}^T \vec{w} = (x_1, x_2) \begin{pmatrix} w_1 \\ w_2 \end{pmatrix} = x_1 w_1 + x_2 w_2 = -12 + 25 = 13$



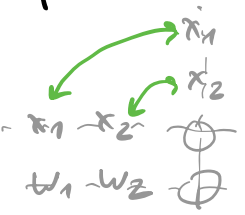
Matrix: Multiple row vectors vertically stacked

Ex: $M = \begin{bmatrix} \vec{x}^T \\ \vec{w}^T \end{bmatrix} = \begin{bmatrix} x_1 & x_2 \\ w_1 & w_2 \end{bmatrix}$, $M' = \begin{bmatrix} 1 & 2 \\ 1.5 & 3 \\ 0 & -2 \end{bmatrix}$

Matrix vector multiplication

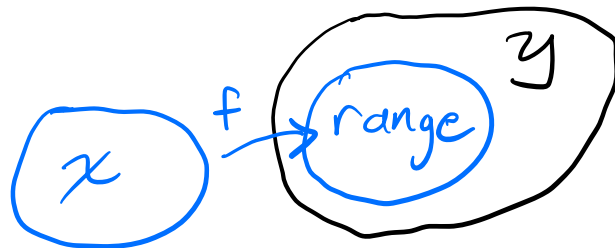
Ex: $M \vec{x} = \begin{bmatrix} \vec{x}^T \\ \vec{w}^T \end{bmatrix} \vec{x} = \begin{bmatrix} x_1 & x_2 \\ w_1 & w_2 \end{bmatrix} \begin{pmatrix} x_1 \\ x_2 \end{pmatrix} = \begin{pmatrix} x_1 x_1 + x_2 x_2 \\ w_1 x_1 + w_2 x_2 \end{pmatrix}$

$= \begin{pmatrix} \vec{x}^T \vec{x} \\ \vec{w}^T \vec{x} \end{pmatrix}$



Functions

Function: $f: X \rightarrow Y$



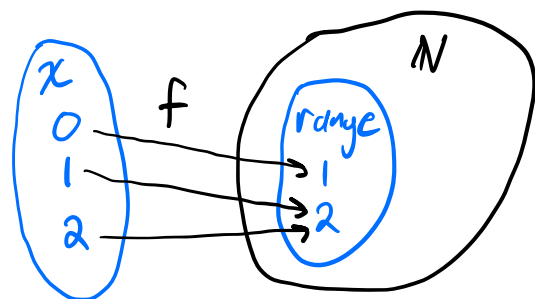
Domain: X Set of all possible inputs to f

Codomain: Y Set of all possible outputs from f

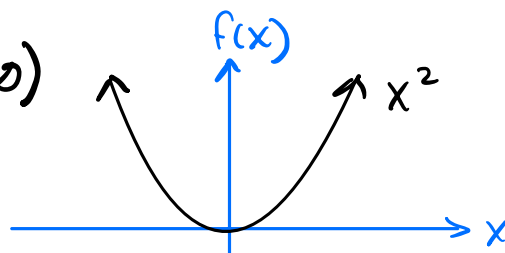
Range: Set of all actual outputs from f

Ex: $f: X \rightarrow Y, X = \{0, 1, 2\}, Y = \mathbb{N}$
 $\text{range} = \{1, 2\}$

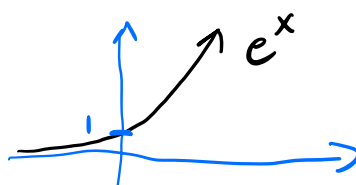
$$f(0) = 1, f(1) = 2, f(2) = 2$$



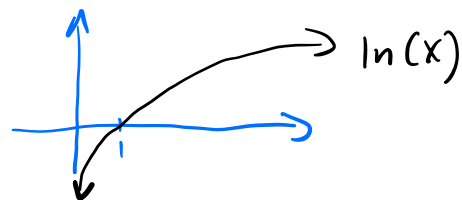
Ex: $f: \mathbb{R} \rightarrow \mathbb{R}, \text{range} = \{y \in \mathbb{R} \mid y \geq 0\} = [0, \infty)$
 $f(x) = x^2$ where $x \in \mathbb{R}$



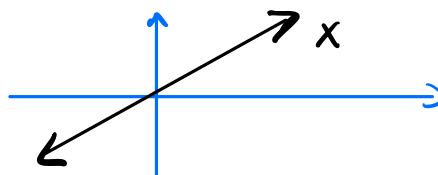
Ex: $f: \mathbb{R} \rightarrow (0, \infty) \text{ range} = \{y \in \mathbb{R} \mid y > 0\} = (0, \infty)$
 $f(x) = e^x = \exp(x)$



Ex: $f: X \rightarrow \mathbb{R}, X = (0, \infty), \text{range} = \mathbb{R}$
 $f(x) = \ln(x) = \log_e(x)$
 $e^a = x \Rightarrow a = \log_e(x) = \ln(x)$

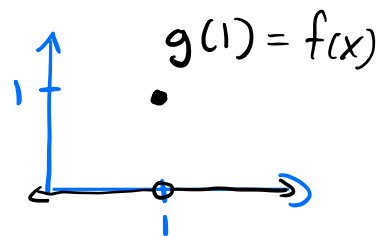


Ex: $f: \mathbb{R} \rightarrow \mathbb{R}, \text{range} = \mathbb{R}$
 $f(x) = \ln(e^x) = x$



Ex: $g: \mathbb{R} \rightarrow \{f \mid f: \mathcal{X} \rightarrow \mathcal{Y}\} \quad \mathcal{X} = \mathbb{R}, \mathcal{Y} = \mathbb{R}$

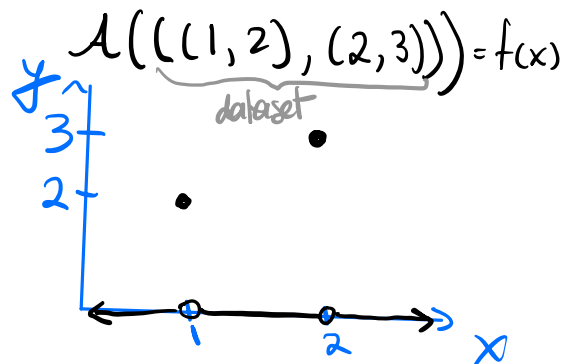
$g(z) = f$ where $f(x) = \begin{cases} 1 & \text{if } x = z \\ 0 & \text{otherwise} \end{cases}$
learners



Ex: $\mathcal{A}: (\mathcal{X} \times \mathcal{Y})^n \rightarrow \{f \mid f: \mathcal{X} \rightarrow \mathcal{Y}\} \quad \mathcal{X} = \mathbb{R}, \mathcal{Y} = \mathbb{R}$

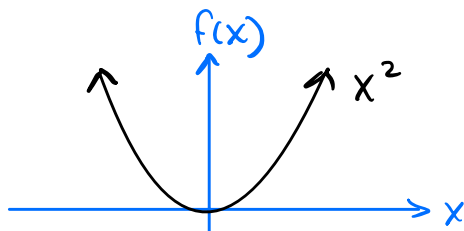
$\mathcal{A}(D) = f, D = ((\vec{x}_1, y_1), \dots, (\vec{x}_n, y_n))$

$f(x) = \begin{cases} y_i & \text{if } x = x_i \text{ for some } i \in \{1, \dots, n\} \\ 0 & \text{otherwise} \end{cases}$

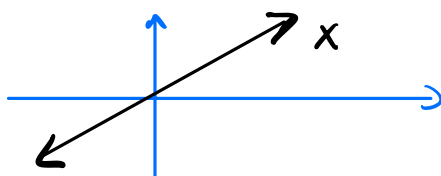


Continuous function: a function without abrupt changes

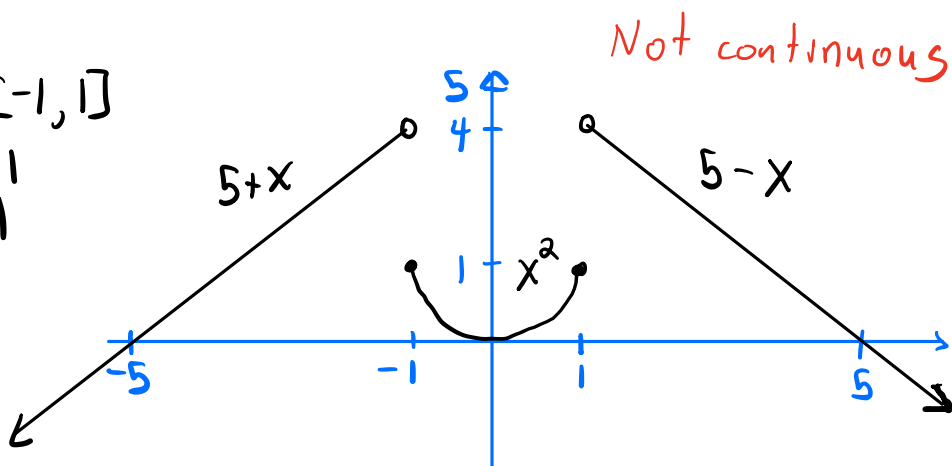
Ex: $f(x) = x^2$



$f(x) = x$



$f(x) = \begin{cases} x^2 & x \in [-1, 1] \\ 5+x & x < -1 \\ 5-x & x > 1 \end{cases}$



Summation and Integration: accumulation of values in a set

Motivation: Needed to define expected value

Summation: $\sum$ over discrete sets

Ex: $\mathcal{X} = \{0, 1, 2\}$, $\sum_{x \in \mathcal{X}} x = 0 + 1 + 2$

finite or
countably
infinite

important for
expected values

$$f(x) = x^2, \sum_{x \in \mathcal{X}} f(x) = 0^2 + 1^2 + 2^2 = 5$$

$$\mathcal{X} = (x_1, x_2, \dots, x_n), \sum_{i=1}^n x_i = \sum_{x \in \mathcal{X}} x = x_1 + x_2 + \dots + x_n$$

Integration: $\int$ over continuous sets

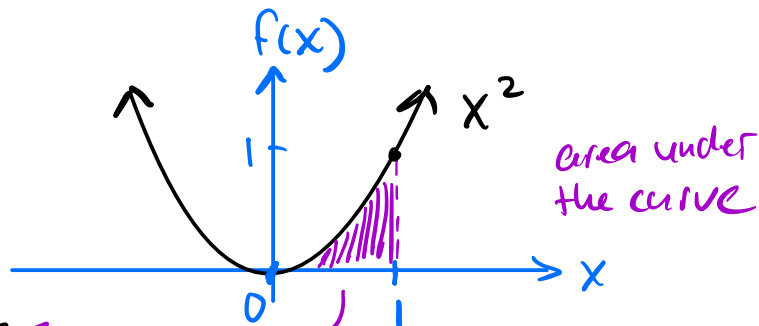
uncountably infinite
sets

Ex: $\mathcal{X} = [a, b]$, $f: \mathcal{X} \rightarrow \mathbb{R}$

$$\int_{\mathcal{X}} f(x) dx = \int_a^b f(x) dx$$

if $a=0, b=1, f(x)=x^2$, then

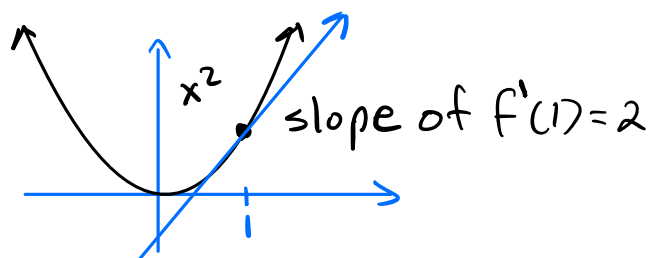
$$\int_0^1 x^2 dx = \left. \frac{x^3}{3} \right|_0^1 = \frac{1^3}{3} - \frac{0^3}{3} = 1/3$$



Derivatives: rate of change of a function
written f' or $\frac{df}{dx}$ for a function f

Motivation: We want our learner to pick the best predictor
(optimization)

Ex: $f(x) = x^2$, $f'(x) = 2x = \frac{df}{dx}(x)$



$$f(x) = x^a, f'(x) = ax^{a-1}$$

$$f(x) = e^x, f'(x) = e^x$$

$$f(x) = \ln(x), f'(x) = \frac{1}{x}$$

$$h(x) = u$$

Chain rule $f(x) = g(h(x)), f'(x) = g'(h(x)) h'(x)$ or $\frac{d g(h(x))}{dx} = \frac{dg(u)}{du} \frac{du}{dx}$

Ex: $f(x) = \exp(x^2), g(h(x)) = \exp(h(x)), h(x) = x^2 = u$

$$\frac{d}{du} g(u) = \frac{d}{du} \exp(u) = \exp(u) = \exp(x^2), \frac{du}{dx} = h'(x) = 2x$$

$$\Rightarrow f'(x) = \exp(x^2) 2x$$

Partial Derivative: Derivative of a function that takes as input more than one variable

$\frac{\partial f}{\partial x_i}(x_1, x_2)$ is the partial derivative of $f(x_1, x_2)$ with respect to x_i

Ex: $f(x_1, x_2) = 2x_1 + 3x_2^2, \frac{\partial f}{\partial x_1}(x_1) = 2, \frac{\partial f}{\partial x_2}(x_2) = 6x_2$

Ex: $f(\vec{x}) = f(x_1, \dots, x_d) = x_1 w_1 + \dots + x_d w_d = \sum_{i=1}^d x_i w_i = \vec{x}^T \vec{w}$

where $\vec{x} = (x_1, \dots, x_d)^T \in \mathbb{R}^d$ are the variables

and $\vec{w} = (w_1, \dots, w_d)^T \in \mathbb{R}^d$ are some fixed numbers (constants)

$$\frac{\partial f}{\partial x_1}(x_1) = w_1, \dots, \frac{\partial f}{\partial x_d}(x_d) = w_d$$

Gradient: A vector of all the partial derivatives

$$\nabla f(x_1, x_2) = \left(\frac{\partial f}{\partial x_1}(x_1), \frac{\partial f}{\partial x_2}(x_2) \right)^T$$

$$\underline{\underline{\text{Ex}}}: f(\vec{x}) = f(x_1, \dots, x_d) = x_1 w_1 + \dots + x_d w_d = \vec{x}^T \vec{w}$$

$$\nabla f(\vec{x}) = \left(\frac{\partial f}{\partial x_1}(x_1), \dots, \frac{\partial f}{\partial x_d}(x_d) \right)^T$$

$$= (w_1, \dots, w_d)^T$$